

# BROOKE KRAJANCICH

EE PhD @ Stanford, creating more perceptually realistic AR/VR displays

@ brookek@stanford.edu +1 (650) 283-3851 bkrajancich.com



## EXPERTISE

- Intimate knowledge of the graphics pipeline and stereo-rendering in the context of AR/VR displays
- Years of experience working with VR displays and eye-trackers, including off-the-shelf and custom-built prototypes
- Deep familiarity with vision science literature and experience with modelling display signals to which the visual system is sensitive, and those that are not
- Experience leading human factors research, including designing, implementing and executing user studies for evaluating visual comfort and quality of near-eye optics

## EDUCATION

### PhD. in Electrical Engineering

Stanford University

📅 Sep 2018 - Jun 2023 (estimated) 📍 Palo Alto, USA

Computational Imaging Group, supervised by Prof. Gordon Wetzstein (EE/CS)  
Thesis: "Understanding the Human Visual System for more Perceptual Realistic Virtual and Augmented Reality Displays"

### M.S. in Electrical Engineering

Stanford University

📅 Sep 2018 - Dec 2020 📍 Palo Alto, USA

GPA 3.77/4. Courses in: C/C+, machine learning, computer vision, human perception, graphics, computational imaging & displays, AR/VR.

### B.Phil.(hons) in Electrical Engineering & Mathematics

The University of Western Australia

📅 Feb 2014 - Nov 2017 📍 Perth, Australia

Thesis: "Handheld Optical Imaging Probes for use in Breast Surgery"  
GPA 6.95/7, First Class Honours. Semester abroad at University College London.

## RECENT PUBLICATIONS

L. Hsiao, **B. Krajancich**, P. Levis, G. Wetzstein, and K. Winstein. 2022. "Towards retina-quality VR video streaming: 15ms could save you 80% of your bandwidth", in SIGCOMM Comput. Commun. Rev. 52, 1 (2022).

**B. Krajancich**, P. Kellnhofer, G. Wetzstein. "A Perceptual Model for Eccentricity-dependent Spatio-temporal Flicker Fusion and its Applications to Foveated Graphics", in ACM Trans. Graph., 40 (4), 2021.

**B. Krajancich**, P. Kellnhofer, G. Wetzstein. "Optimizing Depth Perception in Virtual and Augmented Reality through Gaze-contingent Stereo Rendering", in ACM Trans. Graph., 39 (6), 2020.

**B. Krajancich**, N. Padmanaban, G. Wetzstein. "Factored Occlusion: Single Spatial Light Modulator Occlusion-capable Optical See-through Augmented Reality Display", in IEEE Transactions on Visualization and Computer Graphics, 2019.

S. Perkins\*, **B. Krajancich**\*, C. Yang, B. Hargreaves, B. Daniel, M. Berry. "A Patient-Specific Mixed-Reality Visualization Tool for Thoracic Surgical Planning", in Anals of Thoracic Surgery, 2020.

\*see website or google scholar for full list

## PATENTS

📄 **Method of Volumetric Imaging of a Sample**  
US WO2019071295A1 · Issued Sep 1, 2018

## WORK EXPERIENCE

### Co-founder & CTO

tbh

📅 Aug 2020 - Aug 2022

Startup founded during the pandemic to reinvent mental healthcare for students.

- Raised \$3.5M in VC captial
- Lead the development team for marketing website and B2C web application
- Executed on product and design, including setting OKRs and KPIs

### Teaching Assistant

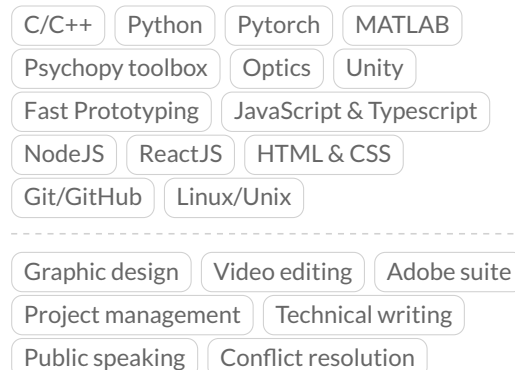
Stanford University

📅 Sep 2019 - current

Courses taught:

- RAD206 Mixed-Reality in Medicine
- EE267 Virtual Reality

## SKILLS



## LEADERSHIP

- Stanford Summer Engineering Academy Program Coordinator (2019)
- IEEE Stanford Board Member (2019-2020)
- Stanford Knight-Hennessy Scholars Women in Science Group Chair (2018-2019)

## INVITED TALKS & PRESENTATIONS

- Stanford eWear monthly seminar (2021)
- Stanford Medical Mixed Reality Annual Symposium (2020)
- Society for Thoracic Surgeons TechCon (2019)

## AWARDS

🎓 **2018 Stanford Knight-Hennessy Fellow**  
in recognition of global, cross-disciplinary leadership potential

🎓 **2016 Google Techmakers Scholar**  
in recognition of academic excellence and service to promoting women in technology